



Tactical Assault: Personality Cards™

Anatomy of a Tactical Assault: Personality Card

PERSONALITY TYPE

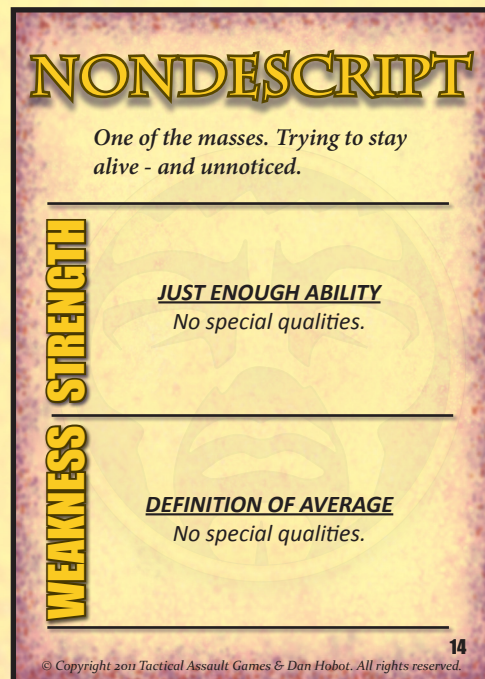
At the top of each *Personality Card* is the *Personality* type that the card represents, along with a colorful bit of flavor text to illustrate the mind set of that *Personality* - or others' perception of it.

STRENGTHS

This is where the benefits of having this particular *Personality* are spelled out in terms of the effect on a unit in battle. Whenever the condition outlined in this section of the card occurs, the unit will benefit from the effects described.

WEAKNESSES

This is where the drawbacks of having this particular *Personality* are laid out in terms of the effect on a unit in battle. Whenever the condition outlined in this section of the card occurs, the unit will suffer from the effects described in this section of the card.



CARD NUMBERS

There are 18 unique cards, with four copies of each, in a *Personality Cards* deck. This is intended to allow for either a random assignment of *Personalities* to units - with a limit on how many of each *Personality* can be drawn - or to provide multiple copies for tracking purposes when *Personality Cards* are deliberately assigned to units.



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